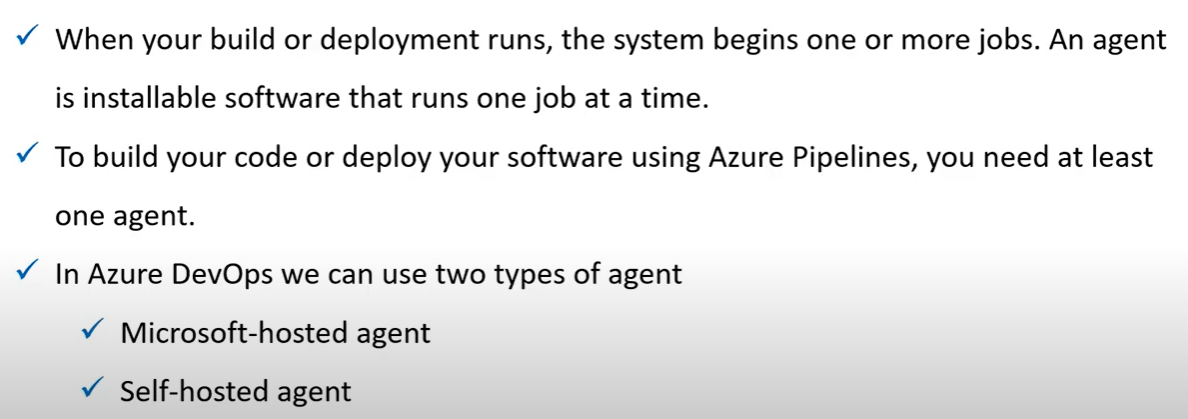
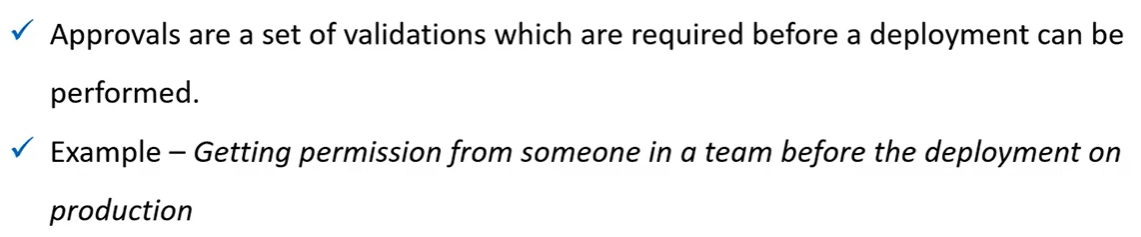
Agent:

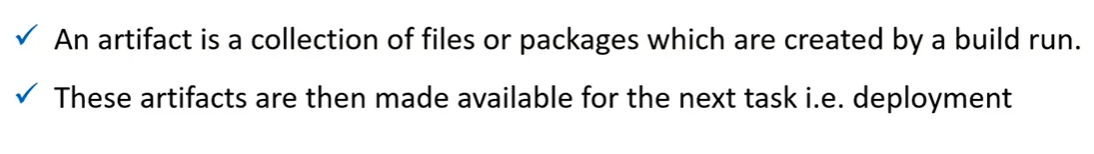


Approvals:

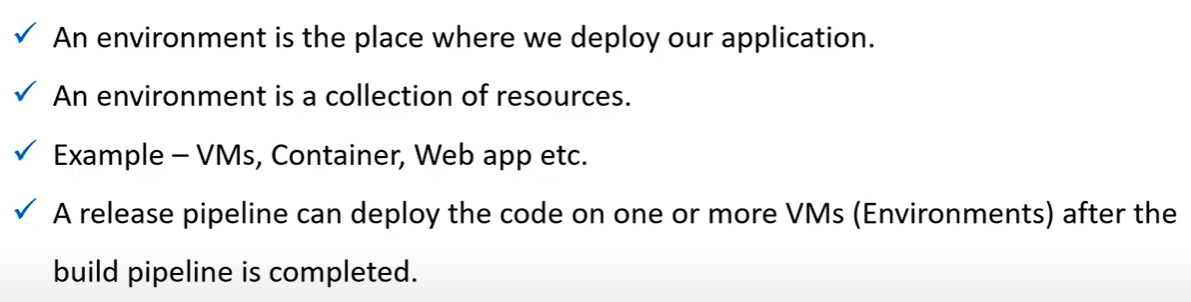
We can also use the approvals in staging.



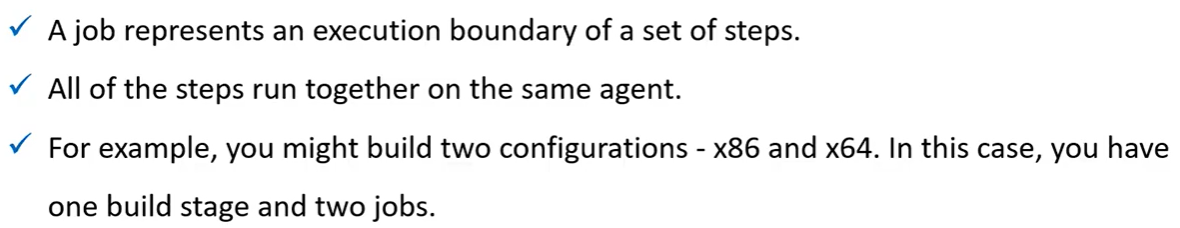
Artifacts:



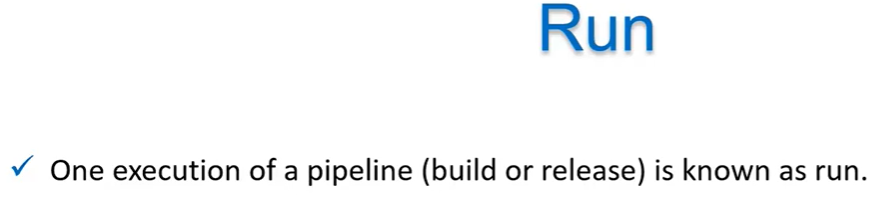
Environment:



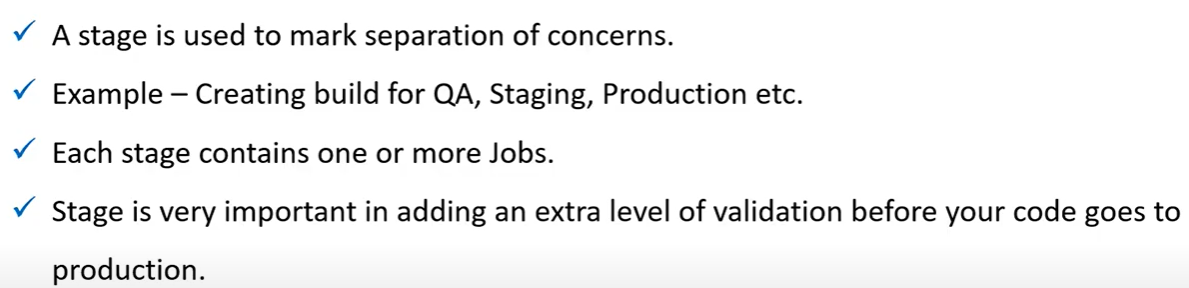
Job:



Run:



Stage:



Trigger:

